## TWO DAYS: Wednesday May 24th & THURSDAY MAY 25TH, 2023

## GENERAL COMPETITION RULES AND INFORMATION

## READ ALL RULES CAREFULLY AS VIOLATIONS WILL RESULT IN PENALTY

- 1) All competitors must be registered and have submitted payment to the Florida SWAT Association before they will be allowed to compete.
- 2) Competitors will refer to the Patrol Rifle Competition Schedule to ensure punctuality and avoid penalty. Any shooter that is not present at a scheduled event, with all needed equipment, will be assessed a 'Late to Line' penalty.
- 3) Upon arrival at the host facility, competitors will check in at the main gate. Competitors must provide the appropriate, signed waivers. Each competitor will received a wrist band with their 'Shooter Number' and a chamber safety flag.
- 4) The host facility will be run as a COLD RANGE during the two days of competition. As such, competitors will be required to leave all firearms secured in the vehicle expect for their patrol rifle for competition. All rifles must be carried void of any magazine or ammunition with the provided chamber safety flag in the gun until event staff has instructed the competitor to remove it.
- 5) Rifles and Equipment:
  - -All rifles for competition must be approved by the competitor's agency to be deployed at the patrol level. No scoped precision rifles are allowed. If the competitor's rifle has an optic with magnification, it must be run at the lowest magnification setting.
  - Competitors are required to have 60 rounds of frangible ammunition and 40 rounds or ball or duty ammunition for competition.
  - -Eye protection, hearing protection, and soft body armor will be mandatory for all events. -Refer to the individual event rules to determine if additional equipment is needed.
- 6) During Wednesday morning's Safety Brief at 0830 hours, the group and competitor number assignments will be made. Group and shooter assignments will remain the same for both days of competition.
- 7) Scoring: Upon completing each event competitors will have the opportunity to immediately view their score sheet and will sign the sheet acknowledging their finalized score. Competitors will not be permitted to come back to the scoring table multiple times to inquire about scores. Any rules or scoring issues will be referred to a member of the scoring committee and final determination will be made by the Competition Director.
- 8) Any competitor that is deemed to have committed a third 'Major Safety Violation' will be disqualified from the Competition.
- 9) Wednesday night's Situational Debrief and Hospitality Evening is mandatory for all competitors as it will be part of the educational aspect of the competition.
- 10) Finally, this competition is meant to push your individual limits and test your skillset. Come prepared to perform your best. You should leave this competition with new prospective and a refreshed eagerness to train!

## DAY ONE: Wednesday May 24<sup>th</sup>, 2023

## **EVENT #1 – Orange County Sheriff's Office Event**

#### THIS EVENT WILL BEGIN ON RANGE 1 PROMPTLY AT 0900 HOURS

All Competitors should refer to the Uniform Dress Code and review the scoring review prior to competing.

#### NOTE:

- This course of fire will be completed using ball ammunition.
- Eye and ear protection, as well as body armor, is mandatory throughout the event
- Event #1-4 will be run on Wednesday May 24th, 2023.
- During Wednesday morning's Safety Brief at 0830 hours, the group and competitor number assignments will be made. Group and shooter assignments will remain the same for both days of competition.

Shooter will report to the on-deck area for a safety inspection and be prepared to begin the event, equipped as follows:

- Shooter will have a fully operational Sub gun or Assault Rifle with three (3) magazines loaded as follows: One (1) magazine with 10 rounds and two (2) magazines with five (5) rounds, totaling twenty (20) rounds of ammunition.
- **Ball or duty ammunition** is permitted for this course of fire. Absolutely no additional ammunition for the shooter is permitted on the course.

The on-deck range official will supervise all loading of weapons/magazines. The Sub Gun/Assault Rifle will remain void of any ammunition until the Competitor arrives on the firing line.

The event/time will begin with the command "GO." Upon the command "GO," the shooter will begin at the 50-yard line. IPSC targets will be used. Scoring will be A-zone and C-zone ONLY. A-zone will count for 5 points and C-zone will be 2 points. Line breaks will be given to the highest scoring zone. Tie Breaker will be time.

The course will begin with the shooter at the 50-yard line, rifle on the ground void of any magazines and/or ammunition.

On "Go", the shooter will complete 10 burpees. **Note: Burpee standard is chest to deck, coming to a full stand, and a jump with feet leaving the ground.** After completing the 10<sup>th</sup> burpee, the shooter will move to the 35-yard line where they will load their 10-round magazine into the rifle. The shooter will fire 5 rounds on their IPSC target from the 35-yard line in any position (standing, kneeling, or prone).

The shooter will then move to the 25-yard line where they will engage the target with the remaining 5 rounds from that magazine while standing or kneeling. Any shots fired from the 25-yard line in a position other than standing or kneeling will result in ten (10) second procedural penalty being assessed for each individual shot taken.

The shooter will conduct a reload while moving to the 15-yard line where they will engage the target with 5 rounds standing. Any shots fired from the 15-yard line in a position other than standing will result in ten (10) second procedural penalty being assessed for each individual shot taken.

The shooter will then conduct a reload while moving to the 7-yard line. Once at the 7-yard line, the shooter will continuously move to the 3-yard line while engaging the target with their final 5 rounds. If the shooter is deemed to have stopped moving and fired while stationary, this will result in the one hit from within the highest scoring zone being voided (0 points given) and a ten (10) second procedural penalty being assessed.

Time will stop on the last round.

**Time Cap for event completion: 1:30**. Any shots not fired will be counted as misses.

Weapons will be maintained under strict control and pointed downrange and within the confines of the individual shooting lane at all times.

Upon completing the course of fire, the shooter will ensure his/her weapon is in the specified safe condition: Sub-guns/Assault Rifle magazine out, bolt back, safety on, regardless of ammunition supply. Should a malfunction occur which prevents the weapon from being placed in the specified safe condition, the weapon will be safely grounded (muzzle pointing downrange) at the shooting box.

<u>NOTE</u>: Breaking the 180-degree plane, violation of the laser safety rule, early weapon presentation/draw and any other inappropriate weapon handling will constitute a major safety violation.

#### **PENALTIES:**

Missed/voided shots- 0 points given Procedural violations- Ten (10) seconds Safety violation- 10 Point Deduction Major safety violation- 50 Point Deduction Late to line- One minute (1:00)

Any malfunctions with rounds not fired will be counted as missed rounds.

DAY ONE: Wednesday May 24th, 2023

## **EVENT #2 – Lakeland Police Department Event**

#### THIS EVENT WILL BEGIN ON RANGE 2 PROMPTLY AT 0900 HOURS

All Competitors should refer to the Uniform Dress Code and review the scoring review prior to competing.

#### NOTE:

- Ball or duty ammunition is permitted for this event.
- Eye and ear protection, as well as body armor, is mandatory throughout the event
- Event #1-4 will be run on Wednesday May 24th, 2023.
- During Wednesday morning's Safety Brief at 0830 hours, the group and competitor number assignments will be made. Group and shooter assignments will remain the same for both days of competition.

Shooter will report to the on-deck area for a safety inspection and be prepared to begin the event, equipped as follows:

- Shooter will have a fully operational Sub gun or Assault Rifle with one (1) magazine loaded with six (6) rounds of ammunition
- *Ball or duty ammunition* is permitted for this course of fire. Absolutely no additional ammunition for the shooter is permitted on the course.

The on-deck range official will supervise all loading of weapons/magazines. The Sub Gun/Assault Rifle will remain void of any ammunition until the Competitor arrives at the designated firing position.

Each competitor will begin standing at their designated V-Tac barricade with their rifle and magazine. When instructed, competitors will load their weapons and ground it pointed downrange. The event will not begin until each competitor has at least one hand touching his/her designated V-Tac barricade.

The event/time will begin with the command "GO." Upon the command "GO," competitors will leave their shooting position, with their rifle remaining grounded, and move up range where they will be required to cross the existing line and then return to their shooting positions. Each competitor will move at their own pace and upon getting back to their rifle, they will fire one round through one of the ports from the interior of the barricade (cut-outs above the ground). Each competitor will have a designated target backer with six (6) bullseye, scoring ring targets; each of the six (6) bullseye targets will be shot only one time during the event. The competitor will once again ground their rifle, pointed downrange, and again run to the line and back. The competitor will repeat this a total of six (6) times, using each of the ports only once within the barricade to engage only their own target backer shooting a different bullseye scoring ring target each time they reach their firing position. The competitor's time will stop upon crossing the line for the seventh time, with their rifle being grounded and empty at their shooting position.

At no time will any competitor carry their weapon outside of the shooting box. This will be considered a major safety violation. The shooter must cross the Finish Line in possession all the equipment they started with except for their rifle and magazine, and then the time will stop.

The event will be run for time and will be scored with deductions/penalties being assessed as follows:

Bullseye= 25 second deduction

10 Ring= 20 second deduction

9 Ring= 18 second deduction

8 Ring= 16 second deduction

7 Ring= 14 second deduction

6 Ring= 12 second deduction

5 Ring= 10 second deduction

Outside of target/second hit on same target= 10 second penalty

Failure to engage target from required port: 1 minute (1:00)

Utilizing the same port more than once: 1 minute (1:00)

<u>NOTE</u>: Breaking the 180-degree plane, violation of the laser safety rule, early weapon presentation/draw and any other inappropriate weapon handling will constitute a major safety violation.

#### **PENALTIES:**

Procedural violations- Ten (10) seconds
Safety violation- Thirty (30) seconds
Late to line- One minute (1:00)
Major safety violation- Two minutes, thirty seconds (2:30)

DAY ONE: Wednesday May 24<sup>th</sup>, 2023

## **EVENT #3 – Gainesville Police Department Event**

#### THIS EVENT WILL BEGIN ON RANGE 3 PROMPTLY AT 0900 HOURS

All Competitors should refer to the Uniform Dress Code and review the scoring review prior to competing.

#### NOTE:

- Frangible ammunition is required for this event.
- Eye and ear protection, as well as body armor, is mandatory throughout the event
- Event #1-4 will be run on Wednesday May 24th, 2023.
- During Wednesday morning's Safety Brief at 0830 hours, the group and competitor number assignments will be made. Group and shooter assignments will remain the same for both days of competition.

This event requires each shooter to traverse an obstacle and arrive at shooting position from which each shooter will engage his/her targets.

Shooter will report to the on-deck area for a safety inspection and be prepared to begin the event, equipped as follows:

- Shooter will have a fully operational Sub gun or Assault Rifle with two (2) magazines loaded with 4 frangible rounds each, totaling eight (8) rounds of ammunition.
- Absolutely no additional ammunition for the shooter is permitted on the course.

The on-deck range official will supervise all loading of weapons/magazines. The Sub Gun/Assault Rifle will remain void of any ammunition until the Competitor arrives on the firing line.

The event/time will begin with the command "GO." Upon the command "GO," the shooter will complete 10 burpees at the start line. The shooter will then traverse an obstacle before moving into his/her final firing position (FFP). Having accomplished this, the shooter will load his/her Sub Gun/Assault Rifle and engage the targets. The shooter will have six (6) steel targets to engage from behind a VTAC barricade. Each port of the VTAC barricade must be utilized to engage two (2) targets. The target must fall over to be considered a hit, but it does not have to fall off the stand. Weapons will be maintained under strict control and pointed downrange and within the confines of the individual shooting lane at all times.

Upon completing the course of fire, the shooter will ensure his/her weapon is in the specified safe condition: Sub-guns/Assault Rifle magazine out, bolt back, safety on, regardless of ammunition supply. Should a malfunction occur which prevents the weapon from being placed in the specified

safe condition, the weapon will be safely grounded (muzzle pointing downrange) at the shooting box. Once the shooter has successfully engaged all their Sub Gun/Rifle targets or they have exhausted all their Sub Gun/Rifle ammunition, they will traverse back through the course in reverse order. The shooter will traverse the same obstacle on way back, then must pick up (1) dummy and carry or drag it to the finish line.

The shooter must cross the Finish Line in possession of the dummy and all the equipment they started except for their rifle magazines, and then the time will stop.

<u>NOTE</u>: Breaking the 180-degree plane, violation of the laser safety rule, early weapon presentation/draw and any other inappropriate weapon handling will constitute a major safety violation.

#### **PENALTIES:**

Missed shots- Thirty (30) seconds
Procedural violations- Ten (10) seconds
Failure to engage through each VTAC port- Thirty (30) seconds
Safety violation- Thirty (30) seconds
Major safety violation- Two minutes, thirty seconds (2:30)

## DAY ONE: Wednesday May 24th, 2023

## **EVENT #4 - Federal Bureau of Investigations Event**

#### THIS EVENT WILL BEGIN ON RANGE 4 PROMPTLY AT 0900 HOURS

All Competitors should refer to the Uniform Dress Code and review the scoring review prior to competing.

#### NOTE:

- Frangible ammunition is required for this event.
- Eye and ear protection, as well as body armor, is mandatory throughout the event
- Event #1-4 will be run on Wednesday May 24th, 2023.
- During Wednesday morning's Safety Brief at 0830 hours, the group and competitor number assignments will be made. Group and shooter assignments will remain the same for both days of competition.

This event requires each shooter to traverse an obstacle and arrive at shooting position from which each shooter will engage his/her targets.

Shooter will report to the on-deck area for a safety inspection and be prepared to begin the event, equipped as follows:

- Shooter will have a fully operational Sub gun or Assault Rifle with three (3) magazines loaded with six (6) rounds each for a total of eighteen (18) rounds
- Absolutely no additional ammunition for the shooter is permitted on the course.

The on-deck range official will supervise all loading of weapons/magazines. The Sub Gun/Assault Rifle will remain void of any ammunition until the Competitor arrives at the designated firing position.

The competitor will start in the seated position inside the vehicle with hands on the steering wheel with the seatbelt secure. The competitor's rifle will be placed in the trunk of the cruiser in a safe unloaded condition loaded with 6 rounds of ammunition.

The event/time will begin with the command "GO." Upon the command "GO," the competitor will remove the seatbelt and exit the driver side of the vehicle and retrieve their patrol rifle from the trunk. The competitor will run downrange to Shooting Box One which will be located at a 2<sup>nd</sup> patrol vehicle and move into the designated shooting position, which will be located at the trunk of the vehicle and will require the rounds to be fired from a prone position using the vehicle as cover/concealment.

Once the competitor is inside Shooting Box One, they will load and charge their weapon with a 6-round magazine and engage a steel chest plate target down range with all 6 rounds from that magazine. The

competitor will then place the rifle on safe, drop the magazine and leave the bolt in the locked back position. The competitor will then exit Shooting Box One and move to Shooting Box Two. Once the competitor enters Shooting Box Two, they will assume a designate firing position, kneeling to shoot through a large tube, they will load their weapon using the 6-round magazine from their magazine pouch. The competitor will have 6 rounds to engage a 6 steel circle plates down range. Once the competitor has fired their last round from their 2<sup>nd</sup> magazine, they will place the rifle on safe, drop the magazine and leave the bolt locked back prior to exiting Shooting Box Two. The competitor will then advance downrange to Shooting Box Three.

Shooting Box Three will be marked on the ground with paint. The competitor will enter the Shooting Box and load their 3<sup>rd</sup> and final magazine from their magazine pouch. The competitor will have 6 rounds to engage 6 steel pepper popper targets from a standing position, requiring them to shoot through a window. After the competitor fires the final round from their 3<sup>rd</sup> magazine, they will place the rifle on safe, drop the magazine and leave the bolt locked to the rear. After exiting Shooting Box Three the competitor will be required to return to the patrol vehicle where they originally began the event and must cross the marked finish line marked. Time stops when the competitor crosses the finish line.

At no time will any competitor load their weapon while outside of the shooting box. This will be considered a safety violation. The shooter must cross the Finish Line in possession all the equipment they started except for their rifle magazines, and then the time will stop.

<u>NOTE</u>: Breaking the 180-degree plane, violation of the laser safety rule, early weapon presentation/draw and any other inappropriate weapon handling will constitute a major safety violation.

#### **PENALTIES:**

Missed shots- Thirty (30) seconds
Procedural violations- Ten (10) seconds
Safety violation- Thirty (30) seconds
Major safety violation- Two minutes, thirty seconds (2:30)

## DAY TWO: Thursday May 25th, 2023

## **EVENT #5 – Osceola County Sheriff's Office Event**

#### THIS EVENT WILL BEGIN ON RANGE 1 PROMPTLY AT 0900 HOURS

All Competitors should refer to the Uniform Dress Code and review the scoring review prior to competing.

#### NOTE:

- Frangible ammunition is required for this event.
- Eye and ear protection, as well as body armor, is mandatory throughout the event
- Event #5-8 will be run on Thursday May 25<sup>th</sup>, 2023.
- During Wednesday morning's Safety Brief at 0830 hours, the group and competitor number assignments will be made. Group and shooter assignments will remain the same for both days of competition.

This event requires each shooter to traverse an obstacle and arrive at shooting position from which each shooter will engage his/her targets.

The shooter will report to the on-deck area for a safety inspection and be prepared to begin the event, equipped as follows:

- The shooter will have a fully operational Sub gun or Assault Rifle with three (3) magazines each loaded with five (5) frangible rounds, totaling (15) rounds of ammunition.
- Absolutely no additional ammunition for the shooter is permitted on the course.

The on-deck range official will supervise all loading of weapons/magazines. The Sub Gun/Assault Rifle will remain void of any ammunition until the Competitor arrives on the firing line.

The event/time will begin with the command "GO." Upon the command "GO," the shooter will move with their rifle in a safe condition, magazine removed, weapon on safe, and the chamber void of any ammunition. The shooter will sling their rifle prior to moving. The shooter will be required to carry a sandbag that will be position are the 'Start Line'. While carrying the sandbag the shooter will traverse a number of obstacles along a predetermined course. The shooter is required to reach a designated position at the back of Lenco Bearcat vehicle, where they will leave the sandbag prior to entering the Bearcat. The shooter will then place the muzzle of their rifle through the first of the designated ports inside the Bearcat, then insert a magazine into their rifle and charge it. The shooter will then fire all five rounds from that magazine. The shooter will then move to the second designated port along the inside of the Bearcat where they will again place the muzzle of their rifle through the designated port inside the Bearcat, then insert a new magazine into their rifle and charge it. The shooter will then fire all five rounds from that

magazine. The shooter will then move to the third and final designated firing position inside the Bearcat. Prior to removing the rifle from the port, the weapon must be on safe, bolt locked to the rear and magazine removed. Failure to do this will result in a safety violation penalty. If a major malfunction occurs, the shooter will leave the barrel in the port and allow the safety officer to clear the weapon.

The final firing position will be the turret of the Bearcat. Upon reaching the final firing position, the shooter will place the muzzle of their rifle through the port of the turret, then insert their final magazine into their rifle and charge it. The shooter will then fire all five rounds from that magazine. Upon completing the course of fire, the shooter will ensure his/her weapon is in the specified safe condition: Sub-guns/Assault Rifle magazine out, bolt back, safety on, regardless of ammunition supply. Should a malfunction occur which prevents the weapon from being placed in the specified safe condition, the weapon will be safely grounded. The shooter will then exit the Bearcat, sling their rifle, retrieve the sandbag and carry it directly to the 'Finish Line'.

During the course of fire, the shooter will find that there are a total of three (3) banks of five (5) steel targets, totaling fifteen (15) steel targets. One of the banks of targets will be a Texas Star. The shooter will determine from which firing position they wish to engage each individual bank of targets. All five rounds fired from a firing position *must* be fired upon only one bank of targets. For example, if the shooter decides to shoot the Texas Star form the first firing position and misses one of the targets, they are not allowed to reengage that remaining target from the second or third firing position.

The shooter must cross the Finish Line in possession all the equipment they started except for their rifle magazines, and then the time will stop.

<u>NOTE</u>: Breaking the 180-degree plane, violation of the laser safety rule, early weapon presentation/draw and any other inappropriate weapon handling will constitute a major safety violation.

#### **PENALTIES:**

Missed shots- Thirty (0:30) seconds
Procedural violations- Ten (0:10) seconds
Failure to engage through each port- Thirty (0:30) seconds (per shot)
Safety violation- Thirty (0:30) seconds
Late to line- One minute (1:00)
Major safety violation- Two minutes, thirty seconds (2:30)

## **DAY TWO: Thursday May 25th,2023**

#### **EVENT #6 – Lakeland Police Department Event**

#### THIS EVENT WILL BEGIN ON RANGE 2 PROMPTLY AT 0900 HOURS

All Competitors should refer to the Uniform Dress Code and review the scoring review prior to competing.

#### NOTE:

- Ball or duty ammunition is permitted for this event.
- Eye and ear protection, as well as body armor, is mandatory throughout the event
- Event #5-8 will be run on Thursday May 25<sup>th</sup>, 2023.
- During Wednesday morning's Safety Brief at 0830 hours, the group and competitor number assignments will be made. Group and shooter assignments will remain the same for both days of competition.

Shooter will report to the on-deck area for a safety inspection and be prepared to begin the event, equipped as follows:

- Shooter will have a fully operational Sub gun or Assault Rifle with one (1) magazine loaded with six (6) rounds of ammunition
- **Ball or duty ammunition** is permitted for this course of fire. Absolutely no additional ammunition for the shooter is permitted on the course.

The on-deck range official will supervise all loading of weapons/magazines. The Sub Gun/Assault Rifle will remain void of any ammunition until the Competitor arrives at the designated firing position.

Each competitor will begin standing at their designated V-Tac barricade with their rifle and magazine. When instructed, competitors will load their weapons and ground it pointed downrange. The event will not begin until each competitor has at least on hand touching his/her designated V-Tac barricade.

On the command of GO, while touching their barricade, competitors will leave their shooting position and move up range where they will be required to cross the existing line and then return to their shooting positions. Each competitor will move at their own pace and upon getting back to their rifle, they will fire one rounding using the V-Tac barricade as they deem to be most beneficial. After firing a single shot, the competitor will once again ground their rifle, pointed downrange, and again run up range to the line and back. The competitor will repeat this a total of six (6) times, engaging only their own target backer. Each target backer will have identical targets. Competitors are *required* to shoot from the standing, kneeling, and prone positions *twice each* during the event. The competitor's time will stop upon crossing the line for the seventh time, with their rifle being grounded and empty at their shooting position.

At no time will any competitor carry their weapon outside of the shooting box. This will be considered a major safety violation. The shooter must cross the Finish Line in possession all the equipment they started with except for their rifle and magazine, and then the time will stop.

The event will be run for time and will be scored with deductions/penalties being assessed as follows:

Each shooter will have a designated backer with the below target. The targets will be made up of six green colored shapes; each of the green colored shapes will be shot once and only once for no penalty to be assessed. Within each shape will be a smaller shape or shapes (a black circle and/or a black rectangle) which, if impacted with a full-diameter hit will result in a time deduction as follows:

Full-diameter hit within green shape only= No penalty
Full-diameter hit within rectangle inside green shape= 10 second deduction (-0:10)
Full-diameter hit within circle inside green shape= 20 second deduction (-0:20)

Penalties:

Missed target green shape: 30 seconds (+0:30)

Two shots on same target: Worse of two shots will be scored
Failure to engage target from required position: 1 minute (+1:00)
Utilizing the same shooting position more than twice: 1 minute (+1:00)

Safety Violation: 1 minute

Major Safety Violation: 2 minutes

<u>NOTE</u>: Breaking the 180-degree plane, violation of the laser safety rule, early weapon presentation/draw and any other inappropriate weapon handling will constitute a major safety violation.

#### **PENALTIES:**

Procedural violations- Ten (10) seconds
Safety violation- Thirty (30) seconds
Late to line- One minute (1:00)
Major safety violation- Two minutes, thirty seconds (2:30)

## DAY TWO: Thursday May 25th, 2023

## **EVENT #7 – Citrus County Sheriff's Office Event**

#### THIS EVENT WILL BEGIN ON RANGE 3 PROMPTLY AT 0900 HOURS

All Competitors should refer to the Uniform Dress Code and review the scoring review prior to competing.

#### NOTE:

- Frangible ammunition is required for this event.
- Eye and ear protection, as well as body armor, is mandatory throughout the event
- Event #5-8 will be run on Thursday May 25th, 2023.
- During Wednesday morning's Safety Brief at 0830 hours, the group and competitor number assignments will be made. Group and shooter assignments will remain the same for both days of competition.

This event requires each shooter to traverse an obstacle and arrive at shooting position from which each shooter will engage his/her targets.

Shooter will report to the on-deck area for a safety inspection and be prepared to begin the event, equipped as follows:

- Shooter will have a fully operational Sub gun or Assault Rifle with three (3) magazines loaded with six (6) rounds each for a total of eighteen (18) rounds
- Absolutely no additional ammunition for the shooter is permitted on the course.

The on-deck range official will supervise all loading of weapons/magazines. The Sub Gun/Assault Rifle will remain void of any ammunition until the Competitor arrives at the designated firing position.

The competitor will start in the seated position inside the vehicle with one hand on the steering wheel with the seatbelt secure and a magazine in the other hand, prepared to be loaded into their rifle. The competitor's rifle will be placed on the passenger seat in a safe condition.

The event/time will begin with the command "GO." Upon the command "GO," the competitor will remove the seatbelt, grab their patrol rifle, and exit the driver side of the vehicle. The competitor will move into Shooting Box One, this will be at the driver's side door.

Once the competitor is inside Shooting Box One, they will charge their weapon and engage six (6) steel targets down range. The competitor will then place the rifle on safe, drop the magazine and leave the bolt in the locked back position. The competitor will then exit Shooting Box One and move to Shooting Box Two. Once the competitor enters the Shooting Box Two, they will load their weapon using a six (6) round

magazine from their magazine pouch. The competitor will have six (6) rounds to engage six (6) steel plates. Once the competitor has fired the last round from their 2<sup>nd</sup> magazine, they will place the rifle on safe, drop the magazine and leave the bolt locked back prior to exiting Shooting Box Two. The competitor will be required to grab a downed officer (165lbs dummy) and drag/carry the injured officer to safety. Once the competitor has safely moved the downed officer into the "Safe Area" they will advance to Shooting Box Three.

Shooting Box Three will be marked on the ground with paint. The competitor will enter Shooting Box Three and load their 3<sup>rd</sup> and final magazine from their magazine pouch. The competitor will have 6 rounds to engage 6 steel targets. After the competitor fires the final round from their 3<sup>rd</sup> magazine, they will place the rifle on safe, drop the magazine and leave the bolt locked to the rear. After exiting Shooting Box Three, the competitor will be required to grab the downed officer and drag/carry it to the finish line. At no time will any competitor load their weapon while outside of the shooting box. This will be considered a major safety violation. The shooter must cross the Finish Line in possession all the equipment they started except for their rifle magazines, and then the time will stop.

<u>NOTE</u>: Breaking the 180-degree plane, violation of the laser safety rule, early weapon presentation/draw and any other inappropriate weapon handling will constitute a major safety violation.

#### PENALTIES:

Procedural violations- Ten seconds (0:10)
Missed shots- Thirty seconds (0:30)
Failure to engage target- One minute (1:00)
Failure to rescue down officer- Five minutes (5:00)
Safety violation- Thirty seconds (0:30)
Major safety violation- Two minutes, thirty seconds (2:30)

## DAY TWO: Thursday May 25th, 2023

## **EVENT #8 – Polk County Sheriff's Office Event**

#### THIS EVENT WILL BEGIN ON RANGE 4 PROMPTLY AT 0900 HOURS

All Competitors should refer to the Uniform Dress Code and review the scoring review prior to competing.

#### NOTE:

- Frangible ammunition is required for this event.
- Eye and ear protection, as well as body armor, is mandatory throughout the event
- Event #5-8 will be run on Thursday May 25<sup>th</sup>, 2023.
- During Wednesday morning's Safety Brief at 0830 hours, the group and competitor number assignments will be made. Group and shooter assignments will remain the same for both days of competition.

Shooter will report to the on-deck area for a safety inspection and be prepared to begin the event, equipped as follows:

- Shooter will have a fully operational Sub gun or Assault Rifle with one (1) magazine loaded with fourteen (14) rounds of ammunition
- Absolutely no additional ammunition for the shooter is permitted on the course.

The on-deck range official will supervise all loading of weapons/magazines. The Sub Gun/Assault Rifle will remain void of any ammunition until the Competitor arrives at the designated firing position.

The competitor will start at a position greater than 100 yards up range from the target. The competitor's rifle will be in a safe unloaded condition while in possession of 14 rounds of ammunition in a magazine, not inserted in the rifle.

The event/time will begin with the command "GO." Upon the command "GO," the competitor will sprint downrange to a predetermine line where they will continued to move while loading and charge their weapon with the 14-round magazine as they prepare to engage a steel chest plate target down range. The competitor will continue to move downrange, without stopping, to Shooting Box One. The competitor will have 22 seconds (0:22) to reach Shooting Box One. Failure to reach Shooting Box One within the allotted time will result in a 10 second (0:10) penalty being assessed for each second over the allotted 22 seconds allowed. For instance, if it takes a competitor 26 second to reach Shooting Box One they will be assessed 40 seconds in penalty as a result of the 4 second overage. Any portion of a second will be rounded up; 1.56 seconds = 2 seconds value for penalty.

The competitor will continue to move downrange, while maintaining constant forward motion, as they serpentine through prepositions barriers. The competitor will be required to fire two rounds at the target each time it comes into view as they clear the outside of the barriers. The competitor is not allowed to stop during the sprint or the serpentine portion of this event. The competitor must maintain forward movement at all times or a 2 minute penalty will be added to the final time. Any rounds fired during the required moving portions of the event will be considered a miss and the corresponding penalty will be assessed.

Upon the competitor completing the serpentine area and exiting Shoot Box One, they enter Shoot Box Two. Here the competitor will stop, shift their rifle to their non-dominate hand/ shoulder and fire the remaining 4 rounds from their non-dominate side; these four rounds will be fired stationary from within Shoot Box Two. The competitor's time will stop upon their last round being fired.

At no time will any competitor load their weapon while outside of the shooting box. This will be considered a safety violation. The shooter must complete the course in possession of all the equipment they started except their expended rounds.

Any rounds fired outside of the directed course of fire will be considered a miss.

<u>NOTE</u>: Breaking the 180-degree plane, violation of the laser safety rule, early weapon presentation/draw and any other inappropriate weapon handling will constitute a major safety violation.

#### **PENALTIES:**

Procedural violations- Ten (0:10) seconds

Over sprint time to Shooting Box One- Ten (0:10) seconds per one (0:01) second overage

Missed shots- Thirty (0:30) seconds

Incorrect number of shots- Thirty (0:30) seconds

Safety violation- Thirty (0:30) seconds

Late to line- One minute (1:00)

Failure to remain moving when required- Two minutes (2:00)

Major safety violation- Two minutes, thirty seconds (2:30)

# Florida SWAT Association FSA Patrol Rifle Competition Wednesday, May 24<sup>th</sup> & Thursday, May 25<sup>th</sup>, 2023

## **COMPETITION HOST & RANGE**

Lakeland Police Department Training Center 3131 Centurion Drive Lakeland, FL 33801

Wednesday,	May	24th,	2023
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0730 – 0830 HRS	Registration LPD TC FSA Sta- -Team/ Rotation Assignments			FSA Staff
0830 – 0900 HRS	Safety Brief -Range Rules -Competition Proc -Gear Inspection		ange 1	FSA/LPD
0900 – 1700 HRS		ent 1: nge 1	Orange County SO Event Orange County SO Staff -Single-competitor	
		ent 2: nge 2	Ramped-up Ruben Run Lakeland PD Staff -Multi-competitor	
		ent 3: nge 3	Gainesville PI Gainesville PI	

• Event 4: FBI Event Range 4 FBI Staff

-Single-competitor

-Single-competitor

#### Range 2 will operate as follows:

0900-1100 HRS: Competitors 1-50 will run course when available 1100-1500 HRS: Vendors will have access to Range 2 for demos 1500-1700 HRS: Competitors 51-100 will run course when available

# \*Wednesday Night\* Hospitality Event/Tactical Debrief

Magnolia Building 702 East Orange St Lakeland, Florida 33801

Time: 1900-2200

\*Schedule is subject to change by the Competition Committee

# Florida SWAT Association FSA Patrol Rifle Competition Wednesday, May 24<sup>th</sup> & Thursday, May 25<sup>th</sup>, 2023

**Thursday, May 25th, 2023** 

0830 - 0900 HRS **Daily Brief** LPD TC FSA Staff

0900 – 1600 HRS **Competition** 

Event 5: Osceola County SO EventRange 1 Osceola County SO Staff

-Single-competitor

• Event 6: Shape Your Shot

Range 2 Lakeland PD Staff

-Multi-competitor

• Event 7: Citrus County SO Event

Range 3 Citrus County SO Staff

-Single-competitor

• Event 8: Shoot and Scoot

Range 4 Polk County SO Staff

-Single-competitor

• Tie Breaker Tie Breaker- If needed

Range 2 & 3 FSA Staff

#### Range 2 will operate as follows:

0900-1100 HRS: Competitors 1-50 will run course when available 1100-1400 HRS: Vendors will have access to Range 2 for demos 1400-1600 HRS: Competitors 51-100 will run course when available

1600 - 1700 HRS After Action & Award Ceremony